Divisors and the Euclidean Algorithm

Jonathan Lam

February 1, 2020

- **DEF** Let $a, b \in \mathbb{Z}, a \neq 0$. Then a divides b (den. a|b) if $\exists q \in \mathbb{Z} : aq = b$ (Note that $\forall a \neq 0, a|0$).
- **THM (Division algorithm)** $\forall a,d \in \mathbb{Z}, d \neq 0 \exists ! \ q,r \in \mathbb{Z} : a = dq + r, \ 0 \leq r < d.$
- **THM (Well-ordering principle)** For any nonempty set $S \subseteq \mathbb{Z}_+$, S has a (unique) minimum element.
- **DEF** (gcd) $\forall a, b \in \mathbb{Z}_+, d = \gcd(a, b)$ if d|a, d|b, and $d'|a \wedge d'|b \Rightarrow d'|d \ \forall d' \in \mathbb{Z}_+$. (I.e., d divides both a and b, and all divisors of both a and b also divide d. Clearly, d is the maximum of all divisors of both a and b.)

THM (Alternate definition of the gcd) Define

$$S := \left\{ ax + by \ (\in \mathbb{Z}_+) : \quad x, y \in \mathbb{Z} \\ ax + by > 0 \right\}$$

Then, for some $a, b \in \mathbb{Z}_+$, define

$$d \coloneqq \min S$$

Then d exists, and

$$gcd(a, b) = d$$

PF Three things need to be proved: (1): existence of d; (2): d|a and d|b; (3): if d'|a and d'|b, then d'|d. (2) and (3) are the hypotheses for the definition of gcd.

1. Existence of d

S is a nonempty subset of \mathbb{Z} ; by the well-ordering principle, it has a minimum element. Thus d exists (and is unique).

2. d divides a and b

By the division algorithm, a = dq + r, $q, r \in \mathbb{Z}$, r < d. To show that d|a, we have to show that r = 0. We prove this by contradiction: assume r > 0.

$$d \in S \Rightarrow \exists x, y \in \mathbb{Z} : ax + by = d$$

$$d > r = a - dq = a - (ax + by)q = a(q - xq) + b(yq) \in S \ge d \Rightarrow \perp$$

By the contradiction, r = 0. The same logic applies to show that d|b.

3. Any divisor d^\prime of both a and b also divides d

By hypothesis, $\exists h, k \in \mathbb{Z} : d'h = a, d'k = b$.

$$d \in S \Rightarrow \exists x, y \in \mathbb{Z} : ax + by = d$$

$$d = (d'h)x + (d'h)y = d'(hx + ky) \Rightarrow d'|d \blacksquare$$

THM Let $a, b \in \mathbb{Z}_+$, $b \neq 0$. Then gcd(a, b) = gcd(b, r), where r is obtained by the division algorithm applied on a and b.

PF By division algorithm, a = bq + r, $q, r \in \mathbb{Z}$. Define D to be the set of integers that divide both a and b, and define D' to be the set of integers that divide both b and r. Suppose $c \in D$; i.e., c divides both a and b Then

$$c|bq \Rightarrow c|a - bq \Rightarrow c|r$$

Thus c is divides both b and r, and thus

$$c \in D' \Rightarrow D' \subseteq D$$

Conversely, suppose $c \in D'$, i.e., c divides both b and r. Then

$$c|bq \Rightarrow c|bq + r \Rightarrow c|a$$

Thus c divides both a and r, and thus

$$c \in D \Rightarrow D \subseteq D'$$

Thus D = D'. In particular, $gcd(D) = \max D = \max D' = gcd(D')$.

(Note that this theorem doesn't guarantee termination of the Euclidean algorithm; for this to be true, $a \ge b$ is a necessary condition).

ALG (Euclidean Algorithm) Define the following algorithm:

```
gcd(a, b) {
    if(a < b)
        swap(a, b)
    while(b != 0) {
        r = a mod b
        a = b
        b = r
    }
    return a
}</pre>
```

Alternatively, recursively:

```
// the driver assures that a <= b \gcd(a, b) { if(b = 0) return a return \gcd(b, a \mod b) } \gcd_{drv(a, b)} { \gcd_{drv(a < b)} ? \gcd(b, a) : (a, b) }
```

Intuitive PF This is applying the above theorem to a and b, recursively. Since $b \leq a$ (in the algorithm after the appropriate swapping, not necessarily for the initial invocation), $r < \min\{a, b\}$, the size of the inputs (from (a, b) to (b, r)) are (strictly) decreasing with subsequent invocations of the function. This means it will eventually reduce to the base case (c, 0); since gcd(c, 0) = c = gcd(a, b) (by the above theorem), this algorithm is correct.

THM The equation $ax + by = m \, a, b, m \in \mathbb{Z}$, a and b not both 0, has a solution $(x,y) \in \mathbb{Z}^2$ iff $\gcd(a,b)|m$.

PF (\Leftarrow) Since $d = \gcd(a, b) \in S$ (S defined in earlier theorem), $\exists x', y' \in \mathbb{Z} : d = ax' + by'$. Since $d|m, kd = m \Rightarrow k(ax' + by') = m \Rightarrow a(kx') + b(ky') = m \Rightarrow (kx', ky')$ is a solution to the equation.

PF (\Rightarrow) Let ax + by = m, dh = a, dk = b. Then $(dh)x + (dk)y = d(hx + ky)m \Rightarrow d|m$.

ALG Algorithm to find a solution to $sa + tb = \gcd(a, b)$. (When the right side of the equation is $m \gcd(a, b)$, then multiply the determined coefficients by m).

```
gcd_st(a, b) {
    if(a < b)
        swap(a, b)
    if(b = 0)
        return (gcd=a, s=1, t=0)
        (gcd, s', t') = gcd_st(b, a mod b)
        return (gcd=gcd, s=t', t=s'-t'*(a/b))
}</pre>
```

(Here, the division a/b represents the integer division quotient.) This algorithm works due to the recurrence relation where $\gcd(a,b)=sa+tb=(t')a+(s'-t'(a/b))b$, where s' and t' are the integers such that $\gcd(b,r)=s'b+t'r$. The base case for this recursive relation is the case $\gcd(d,0)$, which can be expressed as (1)d+(0)0=d.

Primes stuff Fundamental Theorem of Arithmetic, Infinite Primes, GCD/LCM in terms of Prime Factorization, LCM in terms of GCD